

CS 4300: Compiler Theory

Chapter 4 Syntax Analysis

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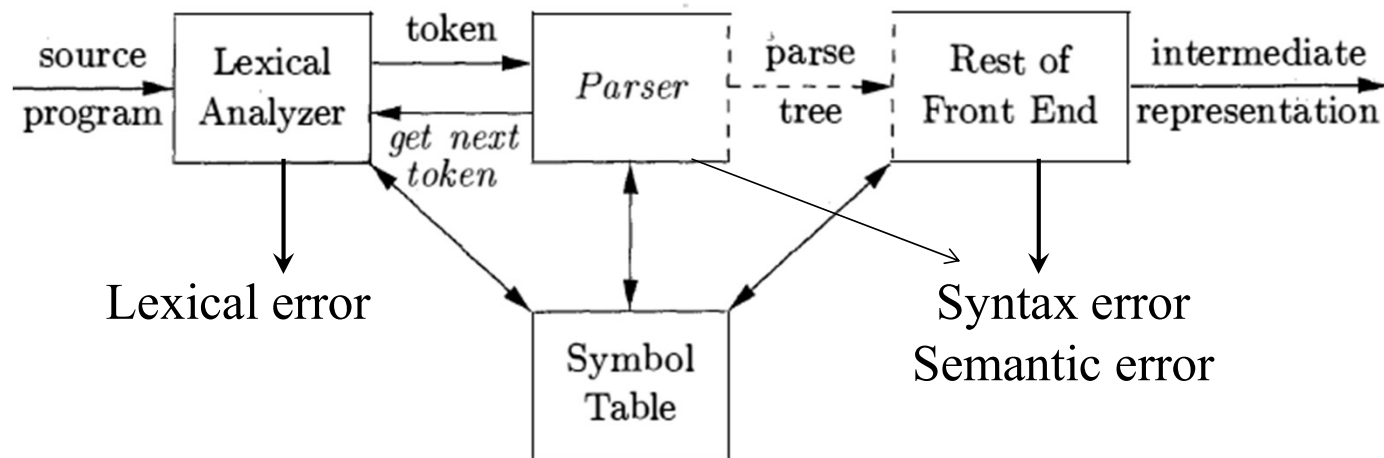
Outlines (Sections)

1. Introduction
2. Context-Free Grammars
3. Writing a Grammar
4. Top-Down Parsing
5. Bottom-Up Parsing
6. Introduction to LR Parsing: Simple LR
7. More Powerful LR Parsers
8. Using Ambiguous Grammars
9. Parser Generators

1. The role of the Parser

- A parser implements a Context-Free grammar as a recognizer of strings
- The role of the parser in a compiler is twofold:
 - To check syntax (= string recognizer)
 - And to report syntax errors accurately
 - To invoke semantic actions
 - For static semantics checking, e.g. type checking of expressions, functions, etc.
 - For syntax-directed translation of the source code to an intermediate representation

Position of Parser in Compiler Model



Error Handling

- A good compiler should assist in identifying and locating errors
 - *Lexical errors*: important, compiler can easily recover and continue
 - *Syntax errors*: most important for compiler, can almost always recover
 - *Static semantic errors*: important, can sometimes recover
 - *Dynamic semantic errors*: hard or impossible to detect at compile time, runtime checks are required
 - *Logical errors*: hard or impossible to detect

Viable-Prefix Property

- The *viable-prefix property* of parsers allows early detection of syntax errors
 - Goal: detection of an error *as soon as possible* without further consuming unnecessary input
 - How: detect an error as soon as the prefix of the input does not match a prefix of any string in the language

Prefix { ...
for (;)
...
Error is detected here

Error Recovery Strategies

- *Panic mode*
 - Discard input until a token in a set of designated synchronizing tokens (such as ;) is found.
- *Phrase-level recovery*
 - Perform local correction on the input to repair the error
- *Error productions*
 - Augment grammar with productions for erroneous constructs
- *Global correction*
 - Choose a minimal sequence of changes to obtain a global least-cost correction

Representative Grammars (Expression)

LR grammar

- Suitable for bottom-up parsing.
- Not suitable for top-down parsing
 - Because it is left recursive

$$\begin{aligned}
 E &\rightarrow E + T \mid T \\
 T &\rightarrow T * F \mid F \\
 F &\rightarrow (E) \mid \mathbf{id}
 \end{aligned}$$

LL grammar

- Non-left-recursive
- Suitable for top-down parsing

$$\begin{aligned}
 E &\rightarrow T E' \\
 E' &\rightarrow + T E' \mid \epsilon \\
 T &\rightarrow F T' \\
 T' &\rightarrow * F T' \mid \epsilon \\
 F &\rightarrow (E) \mid \mathbf{id}
 \end{aligned}$$

Ambiguous Grammar

$$E \rightarrow E + E \mid E * E \mid (E) \mid \mathbf{id}$$

2. Context-Free Grammars (Recap)

- Context-free grammar is a 4-tuple $G = (N, T, P, S)$ where
 - T is a finite set of tokens (*terminal* symbols)
 - N is a finite set of *nonterminals*
 - P is a finite set of *productions* of the form
$$\alpha \rightarrow \beta$$
where $\alpha \in (N \cup T)^* N (N \cup T)^*$ and $\beta \in (N \cup T)^*$
 - $S \in N$ is a designated *start symbol*

Notational Conventions

- Terminals
 $a, b, c, \dots \in T$
specific terminals: **0**, **1**, **id**, **+**
- Nonterminals
 $A, B, C, \dots \in N$
specific nonterminals: *expr*, *term*, *stmt*
- Grammar symbols
 $X, Y, Z \in (N \cup T)$
- Strings of terminals
 $u, v, w, x, y, z \in T^*$
- Strings of grammar symbols
 $\alpha, \beta, \gamma \in (N \cup T)^*$

Derivations (Recap)

- The *one-step derivation* is defined by
$$\alpha A \beta \Rightarrow \alpha \gamma \beta$$
where $A \rightarrow \gamma$ is a production in the grammar
- In addition, we define
 - \Rightarrow is *leftmost* \Rightarrow_{lm} if α does not contain a nonterminal
 - \Rightarrow is *rightmost* \Rightarrow_{rm} if β does not contain a nonterminal
 - Transitive closure \Rightarrow^* (zero or more steps)
 - Positive closure \Rightarrow^+ (one or more steps)
- The *language generated by G* is defined by
$$L(G) = \{w \in T^* \mid S \Rightarrow^+ w\}$$

Derivation (Example)

Grammar $G = (\{E\}, \{+, *, (,), -, \mathbf{id}\}, P, E)$ with productions $P =$

$$E \rightarrow E + E \mid E * E \mid (E) \mid - E \mid \mathbf{id}$$

Example derivations:

$$E \Rightarrow - E \Rightarrow - \mathbf{id}$$

$$E \Rightarrow_{rm} E + E \Rightarrow_{rm} E + \mathbf{id} \Rightarrow_{rm} \mathbf{id} + \mathbf{id}$$

$$E \Rightarrow^* E$$

$$E \Rightarrow^* \mathbf{id} + \mathbf{id}$$

$$E \Rightarrow^+ \mathbf{id} * \mathbf{id} + \mathbf{id}$$

Language Classification

- A grammar G is said to be
 - *Regular* if it is *right linear* where each production is of the form

$$A \rightarrow w B \quad \text{or} \quad A \rightarrow w$$
 or *left linear* where each production is of the form

$$A \rightarrow B w \quad \text{or} \quad A \rightarrow w$$
 - *Context free* if each production is of the form

$$A \rightarrow \alpha$$
 where $A \in N$ and $\alpha \in (N \cup T)^*$
 - *Context sensitive* if each production is of the form

$$\alpha A \beta \rightarrow \alpha \gamma \beta$$
 where $A \in N$, $\alpha, \gamma, \beta \in (N \cup T)^*$, $|\gamma| > 0$
 - *Unrestricted*

Chomsky Hierarchy

$\mathbb{L}(\text{regular}) \subset \mathbb{L}(\text{context free}) \subset$
 $\mathbb{L}(\text{context sensitive}) \subset \mathbb{L}(\text{unrestricted})$

Where $\mathbb{L}(T) = \{ L(G) \mid G \text{ is of type } T \}$

That is: the set of all languages
generated by grammars G of type T

Examples: Every *finite language* is regular!
(construct a FSA for strings in $L(G)$)

$L_1 = \{ \mathbf{a^n b^n} \mid n \geq 1 \}$ is context free, but not regular

$L_2 = \{ \mathbf{w c w} \mid \mathbf{w}$ is in $\mathbb{L}(\mathbf{a|b})^*$ $\}$ is context sensitive

$L_3 = \{ \mathbf{a^n b^m c^n d^m} \mid n \geq 1 \}$ is context sensitive

3. Lexical Versus Syntactic Analysis

- Why use regular expressions to define the lexical syntax of a language?
 - Quite simple, more concise and easier-to-understand
 - More efficient lexical analyzers can be constructed automatically from regular expressions
 - Regular expressions are most useful for describing the structure of constructs such as identifiers, constants, keywords, and white space.
 - Grammars are most useful for describing nested structures such as balanced parentheses, matching begin-end's, corresponding if-then-else's, and so on.

Eliminating Ambiguity

if E1 then if E2 then S1 else S2

Ambiguous grammar: "dangling else"

$$\begin{array}{l} \textit{stmt} \rightarrow \text{if } \textit{expr} \text{ then } \textit{stmt} \\ \quad | \text{if } \textit{expr} \text{ then } \textit{stmt} \text{ else } \textit{stmt} \\ \quad | \text{other} \end{array}$$

Unambiguous grammar for if-then-else statements

$$\begin{array}{l} \textit{stmt} \rightarrow \textit{matched_stmt} \\ \quad | \textit{open_stmt} \\ \textit{matched_stmt} \rightarrow \text{if } \textit{expr} \text{ then } \textit{matched_stmt} \text{ else } \textit{matched_stmt} \\ \quad | \text{other} \\ \textit{open_stmt} \rightarrow \text{if } \textit{expr} \text{ then } \textit{stmt} \\ \quad | \text{if } \textit{expr} \text{ then } \textit{matched_stmt} \text{ else } \textit{open_stmt} \end{array}$$

Left Recursion

- A grammar is **left recursive** if it has a nonterminal A such that there is a derivation $A \xRightarrow{+} A \alpha$ for some string α .
- When a grammar is left recursive then a predictive parser loops forever on certain inputs.
- **Immediate left recursion**, where there is a production of the form $A \rightarrow A \alpha$.

$$\begin{array}{ccc}
 A \rightarrow A \alpha & & A \rightarrow \beta R \\
 | \beta & \Longrightarrow & | \gamma R \\
 | \gamma & & R \rightarrow \alpha R \\
 & & | \varepsilon
 \end{array}$$

Algorithm to eliminate left recursion

Input: Grammar G with no cycles or ε -productions

Arrange the nonterminals in some order A_1, A_2, \dots, A_n

for $i = 1, \dots, n$ {

for $j = 1, \dots, i-1$ {

 replace each

$$A_i \rightarrow A_j \gamma$$

 with

$$A_i \rightarrow \delta_1 \gamma \mid \delta_2 \gamma \mid \dots \mid \delta_k \gamma$$

 where

$$A_j \rightarrow \delta_1 \mid \delta_2 \mid \dots \mid \delta_k$$

 }

 eliminate the *immediate left recursion* in A_i

 }

Immediate Left-Recursion Elimination

Rewrite every left-recursive production

$$A \rightarrow A\alpha_1 \mid A\alpha_2 \mid \dots \mid A\alpha_m \mid \beta_1 \mid \beta_2 \mid \dots \mid \beta_n$$

into a right-recursive production:

$$\begin{aligned} A &\rightarrow \beta_1 A' \mid \beta_2 A' \mid \dots \mid \beta_n A' \\ A' &\rightarrow \alpha_1 A' \mid \alpha_2 A' \mid \dots \mid \alpha_m A' \mid \epsilon \end{aligned}$$

$$\begin{array}{ccc} A \rightarrow A\alpha & & A \rightarrow \beta A' \\ | A\delta & \longrightarrow & | \gamma A' \\ | \beta & & A' \rightarrow \alpha A' \\ | \gamma & & | \delta A' \\ & & | \epsilon \end{array}$$

Example Left Recursion Elim.

$$\left. \begin{array}{l} S \rightarrow A a \mid b \\ A \rightarrow A c \mid S d \mid \epsilon \end{array} \right\} \text{Choose arrangement: } S, A$$

$i = 1$: Nothing to do

$i = 2, j = 1$: Replace S in $A \rightarrow S d$ with $A a \mid b$

$$A \rightarrow A c \mid A a d \mid b d \mid \epsilon$$

Eliminate the *immediate left recursion* in A

$$\begin{array}{l} S \rightarrow A a \mid b \\ A \rightarrow b d A' \mid A' \\ A' \rightarrow c A' \mid a d A' \mid \epsilon \end{array}$$

Example Left Recursion Elim.

$$\left. \begin{array}{l} A \rightarrow B C | \mathbf{a} \\ B \rightarrow C A | A \mathbf{b} \\ C \rightarrow A B | C C | \mathbf{a} \end{array} \right\} \text{Choose arrangement: } A, B, C$$

$i = 1$: nothing to do

$$\begin{aligned} i = 2, j = 1: & \quad B \rightarrow C A | \underline{A} \mathbf{b} \\ & \Rightarrow B \rightarrow C A | \underline{B C} \mathbf{b} | \underline{a} \mathbf{b} \\ & \Rightarrow_{(\text{imm})} B \rightarrow C A B_R | \mathbf{a} \mathbf{b} B_R \\ & \quad B_R \rightarrow C \mathbf{b} B_R | \varepsilon \end{aligned}$$

$$\begin{aligned} i = 3, j = 1: & \quad C \rightarrow \underline{A} B | C C | \mathbf{a} \\ & \Rightarrow C \rightarrow \underline{B C} B | \underline{a} B | C C | \mathbf{a} \end{aligned}$$

$$\begin{aligned} i = 3, j = 2: & \quad C \rightarrow \underline{B} C B | \mathbf{a} B | C C | \mathbf{a} \\ & \Rightarrow C \rightarrow \underline{C A B_R} C B | \underline{\mathbf{a} \mathbf{b} B_R} C B | \mathbf{a} B | C C | \mathbf{a} \\ & \Rightarrow_{(\text{imm})} C \rightarrow \mathbf{a} \mathbf{b} B_R C B C_R | \mathbf{a} B C_R | \mathbf{a} C_R \\ & \quad C_R \rightarrow A B_R C B C_R | C C_R | \varepsilon \end{aligned}$$

Left Factoring

- When a nonterminal has two or more productions whose right-hand sides start with the same grammar symbols, the grammar is not LL(1) and cannot be used for predictive parsing

- Replace productions

$$A \rightarrow \alpha \beta_1 \mid \alpha \beta_2 \mid \dots \mid \alpha \beta_n \mid \gamma$$

with

$$A \rightarrow \alpha A_R \mid \gamma$$

$$A_R \rightarrow \beta_1 \mid \beta_2 \mid \dots \mid \beta_n$$

- Example:

$$S \rightarrow i E t S \mid i E t S e S \mid a \quad \Rightarrow \quad \begin{array}{l} S \rightarrow i E t S S' \mid a \\ S' \rightarrow e S \mid \epsilon \end{array}$$

4. Top-Down Parsing

- Constructing a parse tree for the input string, starting from the root and creating the nodes of the parse tree in preorder
- Equivalently, finding the leftmost derivation for the input string

Grammar:

$$E \rightarrow T + T$$

$$T \rightarrow (E)$$

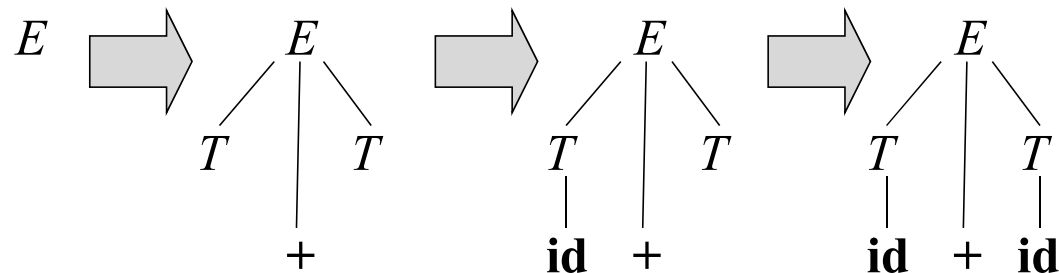
$$T \rightarrow - E$$

$$T \rightarrow \mathbf{id}$$

Leftmost derivation:

$$E \Rightarrow_{lm} T + T$$

$$\Rightarrow_{lm} \mathbf{id} + T$$

$$\Rightarrow_{lm} \mathbf{id} + \mathbf{id}$$


Parsing Methods

- *Universal* (any C-F grammar)
 - Cocke-Younger-Kasimi
 - Earley
- *Top-down* (C-F grammar with restrictions)
 - Recursive descent (predictive parsing)
 - LL (Left-to-right, Leftmost derivation) methods
- *Bottom-up* (C-F grammar with restrictions)
 - Operator precedence parsing
 - LR (Left-to-right, Rightmost derivation) methods
 - SLR, canonical LR, LALR

Predictive Parsing

- Eliminate left recursion from grammar
- Left factor the grammar
- Compute FIRST and FOLLOW
- Two variants:
 - Recursive (recursive-descent parsing)
 - Non-recursive (table-driven parsing)
- LL(k) class of grammars
 - It can be used to construct predictive parsers looking k symbols ahead in the input.

FIRST

- $\text{FIRST}(\alpha) = \{ \text{terminals that begin strings derived from } \alpha \}$

$$\text{FIRST}(a) = \{a\} \quad \text{if } a \in T$$

$$\text{FIRST}(\varepsilon) = \{\varepsilon\}$$

$$\text{FIRST}(A) = \cup_{A \rightarrow \alpha} \text{FIRST}(\alpha) \quad \text{for } A \rightarrow \alpha \in P$$

$$\text{FIRST}(X_1 X_2 \dots X_k) =$$

if for all $j = 1, \dots, i-1 : \varepsilon \in \text{FIRST}(X_j)$ then

add non- ε in $\text{FIRST}(X_i)$ to $\text{FIRST}(X_1 X_2 \dots X_k)$

if for all $j = 1, \dots, k : \varepsilon \in \text{FIRST}(X_j)$ then

add ε to $\text{FIRST}(X_1 X_2 \dots X_k)$

FOLLOW

- $\text{FOLLOW}(A) = \{ \text{the set of terminals that can immediately follow nonterminal } A \}$

$\text{FOLLOW}(A) =$

for all $(B \rightarrow \alpha A \beta) \in P$ **do**

add $\text{FIRST}(\beta) \setminus \{\epsilon\}$ to $\text{FOLLOW}(A)$

for all $(B \rightarrow \alpha A \beta) \in P$ and $\epsilon \in \text{FIRST}(\beta)$ **do**

add $\text{FOLLOW}(B)$ to $\text{FOLLOW}(A)$

for all $(B \rightarrow \alpha A) \in P$ **do**

add $\text{FOLLOW}(B)$ to $\text{FOLLOW}(A)$

if A is the start symbol S **then**

add $\$$ to $\text{FOLLOW}(A)$

Example

$$\begin{aligned}
 E &\rightarrow T E' \\
 E' &\rightarrow + T E' \mid \epsilon \\
 T &\rightarrow F T' \\
 T' &\rightarrow * F T' \mid \epsilon \\
 F &\rightarrow (E) \mid \text{id}
 \end{aligned}$$

$$\text{FIRST}(F) = \text{FIRST}(T) = \text{FIRST}(E) = \{ (, \text{id} \}$$

$$\text{FIRST}(E') = \{ +, \epsilon \}$$

$$\text{FIRST}(T') = \{ *, \epsilon \}$$

$$\text{FOLLOW}(E) = \text{FOLLOW}(E') = \{), \$ \}$$

$$\text{FOLLOW}(T) = \text{FOLLOW}(T') = \{ +,), \$ \}$$

$$\text{FOLLOW}(F) = \{ +, *,), \$ \}.$$

LL(1) Grammar

- Predictive parsers, that is, recursive-descent parsers needing no backtracking, can be constructed for a class of grammars called LL(1)
- A grammar G is LL(1) if it is not left recursive and for each collection of productions

$$A \rightarrow \alpha_1 \mid \alpha_2 \mid \dots \mid \alpha_n$$

for nonterminal A the following holds:

1. $\text{FIRST}(\alpha_i) \cap \text{FIRST}(\alpha_j) = \emptyset$ for all $i \neq j$
2. if $\alpha_i \Rightarrow^* \varepsilon$ then
 - 2.a. $\alpha_j \not\Rightarrow^* \varepsilon$ for all $j \neq i$
 - 2.b. $\text{FIRST}(\alpha_j) \cap \text{FOLLOW}(A) = \emptyset$ for all $j \neq i$

Non-LL(1) Examples

<i>Grammar</i>	<i>Not LL(1) because:</i>
$S \rightarrow S a \mid a$	Left recursive
$S \rightarrow a S \mid a$	$\text{FIRST}(a S) \cap \text{FIRST}(a) \neq \emptyset$
$S \rightarrow a R \mid \varepsilon$ $R \rightarrow S \mid \varepsilon$	For R : $S \Rightarrow^* \varepsilon$ and $\varepsilon \Rightarrow^* \varepsilon$
$S \rightarrow a R a$ $R \rightarrow S \mid \varepsilon$	For R : $\text{FIRST}(S) \cap \text{FOLLOW}(R) \neq \emptyset$
$S \rightarrow i E t S S' \mid a$ $S' \rightarrow e S \mid \varepsilon$ $E \rightarrow b$	For S' : $\text{FIRST}(e S) \cap \text{FOLLOW}(S') \neq \emptyset$

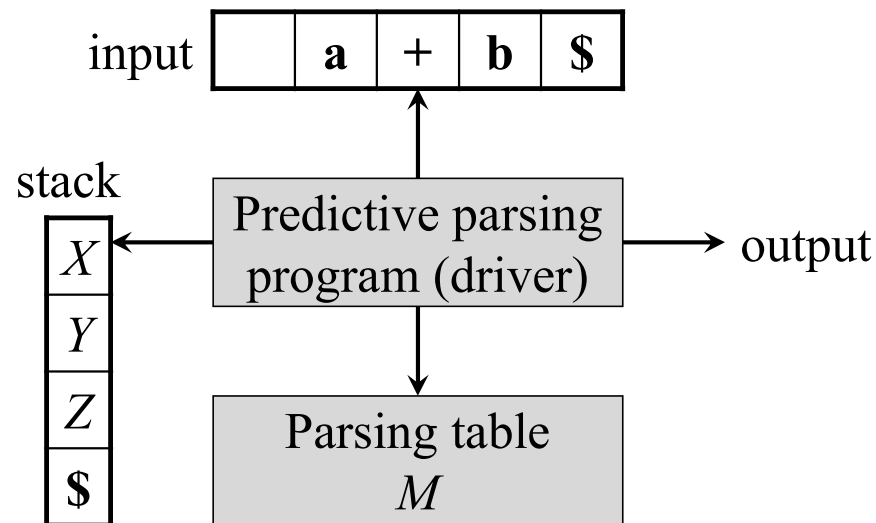
Using FIRST and FOLLOW in a Recursive-Descent Parser

$expr \rightarrow term\ rest$ $rest \rightarrow +\ term\ rest$ $- term\ rest$ ϵ $term \rightarrow id$		<pre> procedure rest(); begin if lookahead in <u>FIRST(+ term rest)</u> then match('+'); term(); rest() else if lookahead in <u>FIRST(- term rest)</u> then match('-'); term(); rest() else if lookahead in <u>FOLLOW(rest)</u> then return else error() end; </pre>
--	--	---

where $FIRST(+ term\ rest) = \{ + \}$
 $FIRST(- term\ rest) = \{ - \}$
 $FOLLOW(rest) = \{ \$ \}$

Non-Recursive Predictive Parsing: Table-Driven Parsing

- Given an LL(1) grammar $G = (N, T, P, S)$ construct a table $M[A,a]$ for $A \in N, a \in T$ and use a *driver program* with a *stack*

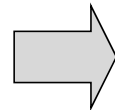


Constructing an LL(1) Predictive Parsing Table

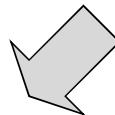
```
for each production  $A \rightarrow \alpha$  {  
    for each  $a \in \text{FIRST}(\alpha)$  {  
        add  $A \rightarrow \alpha$  to  $M[A,a]$   
    }  
    if  $\epsilon \in \text{FIRST}(\alpha)$  {  
        for each  $b \in \text{FOLLOW}(A)$  {  
            add  $A \rightarrow \alpha$  to  $M[A,b]$   
        }  
    }  
}  
Mark each undefined entry in  $M$  error
```

Example Table

$E \rightarrow TE'$
 $E' \rightarrow +TE' \mid \varepsilon$
 $T \rightarrow FT'$
 $T' \rightarrow *FT' \mid \varepsilon$
 $F \rightarrow (E) \mid \mathbf{id}$



$A \rightarrow \alpha$	FIRST(α)	FOLLOW(A)
$E \rightarrow TE'$	(id	\$)
$E' \rightarrow +TE'$	+	\$)
$E' \rightarrow \varepsilon$	ε	
$T \rightarrow FT'$	(id	+\$)
$T' \rightarrow *FT'$	*	+\$)
$T' \rightarrow \varepsilon$	ε	
$F \rightarrow (E)$	(*+\$)
$F \rightarrow \mathbf{id}$	id	*+\$)



	id	+	*	()	\$
E	$E \rightarrow TE'$			$E \rightarrow TE'$		
E'		$E' \rightarrow +TE'$			$E' \rightarrow \varepsilon$	$E' \rightarrow \varepsilon$
T	$T \rightarrow FT'$			$T \rightarrow FT'$		
T'		$T' \rightarrow \varepsilon$	$T' \rightarrow *FT'$		$T' \rightarrow \varepsilon$	$T' \rightarrow \varepsilon$
F	$F \rightarrow \mathbf{id}$			$F \rightarrow (E)$		

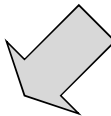
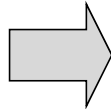
LL(1) Grammars are Unambiguous

Ambiguous grammar

$$S \rightarrow i E t S S' \mid a$$

$$S' \rightarrow e S \mid \varepsilon$$

$$E \rightarrow b$$



$A \rightarrow \alpha$	FIRST(α)	FOLLOW(A)
$S \rightarrow i E t S S'$	i	e \$
$S \rightarrow a$	a	
$S' \rightarrow e S$	e	e \$
$S' \rightarrow \varepsilon$	ε	
$E \rightarrow b$	b	t

Error: duplicate table entry

	a	b	e	i	t	\$
S	$S \rightarrow a$			$S \rightarrow i E t S S'$		
S'			$S' \rightarrow \varepsilon$ $S' \rightarrow e S$			$S' \rightarrow \varepsilon$
E		$E \rightarrow b$				

Predictive Parsing Program (Driver)

```

read w$ into the input buffer; // w is the input
push($); push(S);
a = lookahead;           // set ip to point to the first symbol of w
X = pop();
while ( X ≠ $ ) {
    if ( X is a ) a = lookahead;           // advance ip;
    else if ( X is a terminal ) error();
    else if ( M [X, a] is an error entry ) error();
    else if ( M[X, a] =  $X \rightarrow Y_1 Y_2 \dots Y_k$  ) {
        output the production  $X \rightarrow Y_1 Y_2 \dots Y_k$ ;
        push (Yk); push(Yk-1) , ... , push(Y1);
    }
    X = pop();
}

```

Example: Moves of table-driven parsing on input
id + id * id

MATCHED	STACK	INPUT	ACTION
	$E\$$	id + id * id\$	
	$TE'\$$	id + id * id\$	output $E \rightarrow TE'$
	$FT'E'\$$	id + id * id\$	output $T \rightarrow FT'$
	id $T'E'\$$	id + id * id\$	output $F \rightarrow \mathbf{id}$
id	$T'E'\$$	+ id * id\$	match id
id	$E'\$$	+ id * id\$	output $T' \rightarrow \epsilon$
id	+ $TE'\$$	+ id * id\$	output $E' \rightarrow + TE'$
id +	$TE'\$$	id * id\$	match +
id +	$FT'E'\$$	id * id\$	output $T \rightarrow FT'$
id +	id $T'E'\$$	id * id\$	output $F \rightarrow \mathbf{id}$
id + id	$T'E'\$$	* id\$	match id
id + id	* $FT'E'\$$	* id\$	output $T' \rightarrow * FT'$
id + id *	$FT'E'\$$	id\$	match *
id + id *	id $T'E'\$$	id\$	output $F \rightarrow \mathbf{id}$
id + id * id	$T'E'\$$	\$	match id
id + id * id	$E'\$$	\$	output $T' \rightarrow \epsilon$
id + id * id	\$	\$	output $E' \rightarrow \epsilon$

Panic Mode Recovery

Add synchronizing actions to
undefined entries based on FOLLOW

Pro: Can be automated
Cons: Error messages are needed

$\text{FOLLOW}(E) = \{) \$ \}$
 $\text{FOLLOW}(E') = \{) \$ \}$
 $\text{FOLLOW}(T) = \{ +) \$ \}$
 $\text{FOLLOW}(T') = \{ +) \$ \}$
 $\text{FOLLOW}(F) = \{ + *) \$ \}$

	id	+	*	()	\$
E	$E \rightarrow T E'$			$E \rightarrow T E'$	<i>synch</i>	<i>synch</i>
E'		$E' \rightarrow + T E'$			$E' \rightarrow \epsilon$	$E' \rightarrow \epsilon$
T	$T \rightarrow F T'$	<i>synch</i>		$T \rightarrow F T'$	<i>synch</i>	<i>synch</i>
T'		$T' \rightarrow \epsilon$	$T' \rightarrow * F T'$		$T' \rightarrow \epsilon$	$T' \rightarrow \epsilon$
F	$F \rightarrow \text{id}$	<i>synch</i>	<i>synch</i>	$F \rightarrow (E)$	<i>synch</i>	<i>synch</i>

synch: the driver pops current nonterminal A and skips input till
synch token or skips input until one of $\text{FIRST}(A)$ is found

Example: Moves of parsing and error recovery on
the erroneous input $) id * + id$

STACK	INPUT	REMARK
$E \$$	$) id * + id \$$	error, skip $)$
$E \$$	$id * + id \$$	id is in $FIRST(E)$
$TE' \$$	$id * + id \$$	
$FT'E' \$$	$id * + id \$$	
$id T'E' \$$	$id * + id \$$	
$T'E' \$$	$* + id \$$	
$* FT'E' \$$	$* + id \$$	
$FT'E' \$$	$+ id \$$	error, $M[F, +] = \text{synch}$
$T'E' \$$	$+ id \$$	F has been popped
$E' \$$	$+ id \$$	
$+ TE' \$$	$+ id \$$	
$TE' \$$	$id \$$	
$FT'E' \$$	$id \$$	
$id T'E' \$$	$id \$$	
$T'E' \$$	$\$$	
$E' \$$	$\$$	
$\$$	$\$$	

Phrase-Level Recovery

Change input stream by inserting missing tokens

For example: **id id** is changed into **id * id**

Pro: Can be fully automated

Cons: Recovery not always intuitive

Can then continue here

	id	+	*	()	\$
<i>E</i>	$E \rightarrow T E'$			$E \rightarrow T E'$	<i>synch</i>	<i>synch</i>
<i>E'</i>		$E' \rightarrow + T E'$			$E' \rightarrow \epsilon$	$E' \rightarrow \epsilon$
<i>T</i>	$T \rightarrow F T'$	<i>synch</i>		$T \rightarrow F T'$	<i>synch</i>	<i>synch</i>
<i>T'</i>	<i>insert *</i>	$T' \rightarrow \epsilon$	$T' \rightarrow * F T'$		$T' \rightarrow \epsilon$	$T' \rightarrow \epsilon$
<i>F</i>	$F \rightarrow \text{id}$	<i>synch</i>	<i>synch</i>	$F \rightarrow (E)$	<i>synch</i>	<i>synch</i>

*insert **: driver inserts missing * and retries the production