

# CS 4300: Compiler Theory

## Chapter 4 Syntax Analysis

*Dr. Xuejun Liang*

# Outlines (Sections)

1. Introduction
2. Context-Free Grammars
3. Writing a Grammar
4. Top-Down Parsing
5. Bottom-Up Parsing
6. Introduction to LR Parsing: Simple LR
7. More Powerful LR Parsers
8. Using Ambiguous Grammars
9. Parser Generators

# Quick Review of Last Lecture

- Top-Down Parsing
  - Using FIRST and FOLLOW in a Recursive-Descent Parser
  - Non-Recursive Predictive Parsing: Table-Driven Parsing
    - Constructing an LL(1) Predictive Parsing Table
    - Predictive Parsing (Driver) Program
    - Panic Mode Recovery
    - Phrase-Level Recovery
- Bottom-Up Parsing
  - Shift-Reduce Parsing
  - Handles

# Shift-Reduce Parsing

Grammar:

$S \rightarrow a A B e$

$A \rightarrow A b c \mid b$

$B \rightarrow d$

Reducing a sentence:

**a b b c d e**

**a A b c d e**

**a A d e**

**a A B e**

These match

$S$

production's

right-hand sides

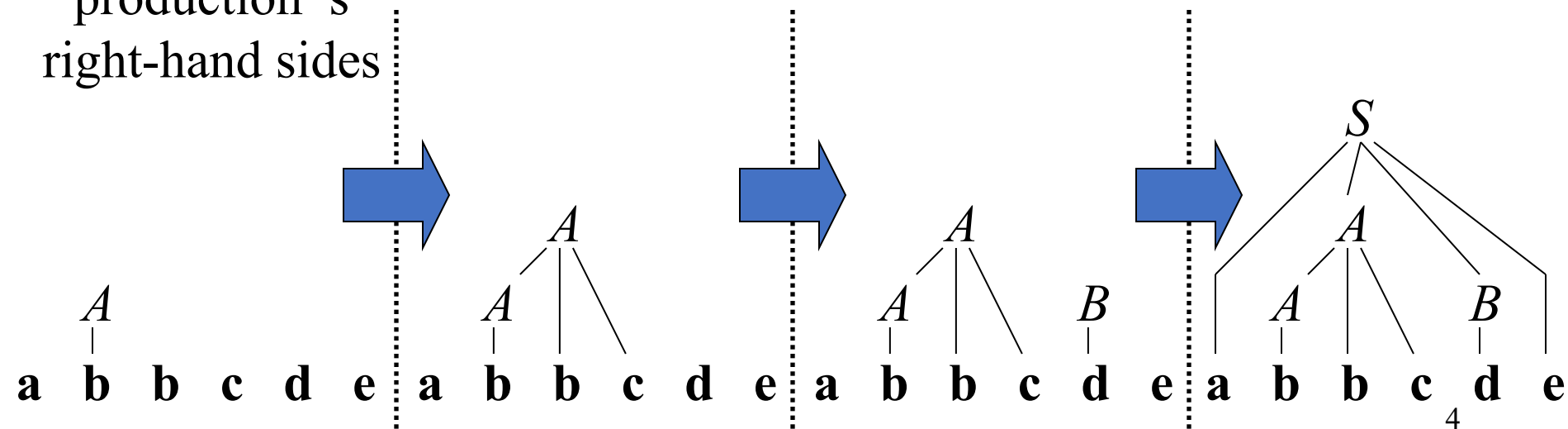
Shift-reduce corresponds to the reverse of a rightmost derivation:

$S \Rightarrow_{rm} a A B e$

$\Rightarrow_{rm} a A d e$

$\Rightarrow_{rm} a A b c d e$

$\Rightarrow_{rm} a b b c d e$



# Stack Implementation of Shift-Reduce Parsing

Grammar:

$E \rightarrow E + E$

$E \rightarrow E * E$

$E \rightarrow ( E )$

$E \rightarrow \text{id}$

Found handles  
to reduce

Stack	Input	Action
\$	<b>id+id*id\$</b>	shift
<b>\$id</b>	+id*id\$	reduce $E \rightarrow \text{id}$
<b>\$E</b>	+id*id\$	shift
<b>\$E+</b>	<b>id*id\$</b>	shift
<b>\$E+id</b>	*id\$	reduce $E \rightarrow \text{id}$
<b>\$E+E</b>	*id\$	shift (or reduce?)
<b>\$E+E*</b>	<b>id\$</b>	shift
<b>\$E+E*id</b>	\$	reduce $E \rightarrow \text{id}$
<b>\$E+E*E</b>	\$	reduce $E \rightarrow E * E$
<b>\$E+E</b>	\$	reduce $E \rightarrow E + E$
<b>\$E</b>	\$	accept

How to  
resolve  
conflicts?

# Conflicts

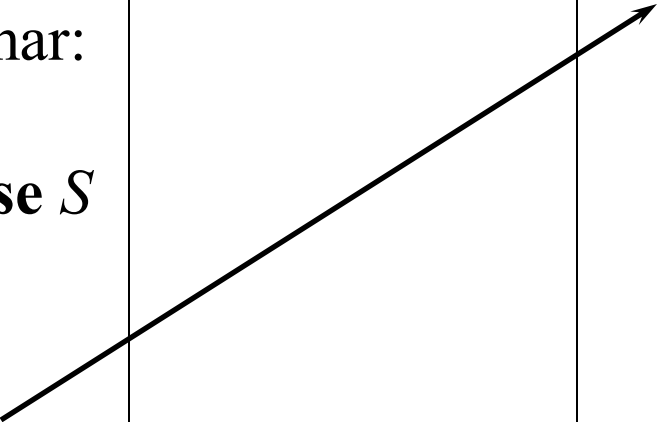
- *Shift-reduce* and *reduce-reduce* conflicts are caused by
  - The limitations of the LR parsing method (even when the grammar is unambiguous)
  - Ambiguity of the grammar

# Shift-Reduce Parsing: Shift-Reduce Conflicts

Ambiguous grammar:  
 $S \rightarrow$  **if**  $E$  **then**  $S$   
| **if**  $E$  **then**  $S$  **else**  $S$   
| **other**

Resolve in favor  
of shift, so **else**  
matches closest **if**

Stack	Input	Action
$\$ \dots$ $\$ \dots$ <u><b>if</b> <math>E</math> <b>then</b> <math>S</math></u>	$\dots \$$ <b>else</b> $\dots \$$	$\dots$ shift or reduce?



# Shift-Reduce Parsing: Reduce-Reduce Conflicts

Grammar:

$C \rightarrow A B$

$A \rightarrow \mathbf{a}$

$B \rightarrow \mathbf{a}$

Resolve in favor  
of reducing  $A \rightarrow \mathbf{a}$ ,  
otherwise we're stuck!

Stack	Input	Action
\$	aa\$	shift
\$ <u>a</u>	a\$	reduce $A \rightarrow \mathbf{a}$ <u>or</u> $B \rightarrow \mathbf{a}$ ?



# 6. LR Parsing: Simple LR

- LR(k) parsing
  - From left to right scanning of the input
  - Rightmost derivation in reverse
  - k lookahead symbols, only consider k=0, or 1
- Why LR Parsers
  - Can recognize virtually all programming language constructs
  - the most general nonbacktracking shift-reduce parsing method
  - Can detect a syntactic error as soon as possible
  - Powerful than LL parsing methods

# LR(0) Items of a Grammar

- An *LR(0) item* of a grammar  $G$  is a production of  $G$  with a  $\bullet$  at some position of the right-hand side

- Thus, a production

$$A \rightarrow X Y Z$$

has four items:

$$[A \rightarrow \bullet X Y Z]$$

$$[A \rightarrow X \bullet Y Z]$$

$$[A \rightarrow X Y \bullet Z]$$

$$[A \rightarrow X Y Z \bullet]$$

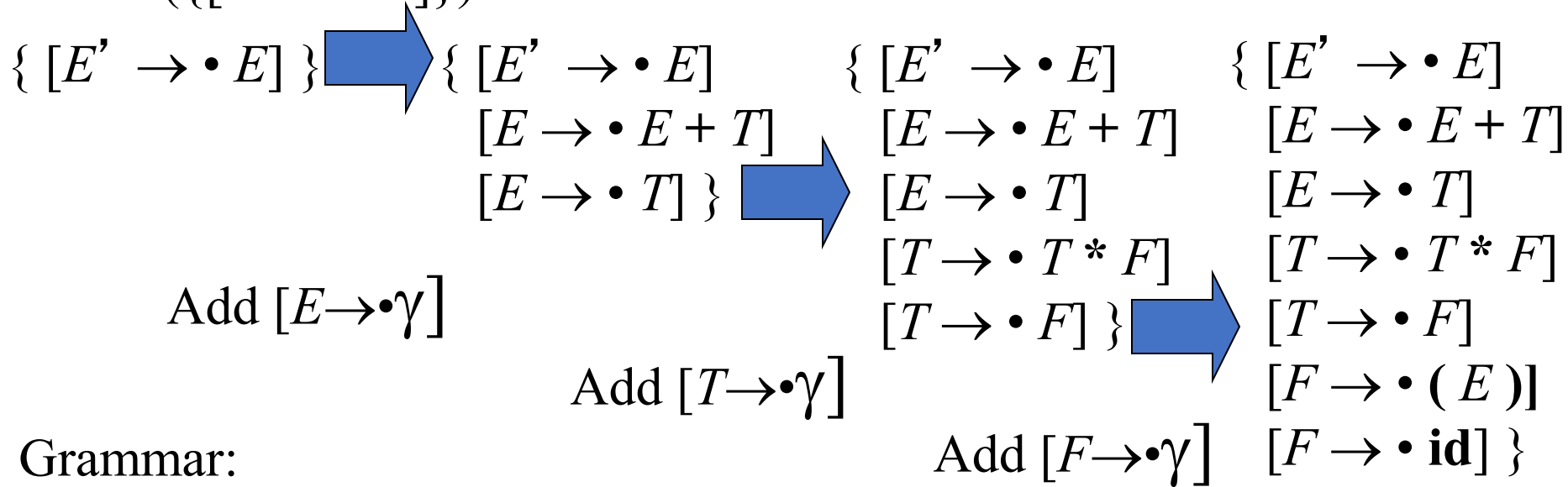
- Note that production  $A \rightarrow \varepsilon$  has one item  $[A \rightarrow \bullet]$

# The *closure* Operation for LR(0) Items

1. Start with  $closure(I) = I$
2. If  $[A \rightarrow \alpha \bullet B \beta] \in closure(I)$  then for each production  $B \rightarrow \gamma$  in the grammar, add the item  $[B \rightarrow \bullet \gamma]$  to  $closure(I)$  if not already in  $closure(I)$
3. Repeat 2 until no new items can be added

# The *closure* Operation Example

$closure(\{[E' \rightarrow \bullet E]\}) =$



Grammar:

$E \rightarrow E + T \mid T$

$T \rightarrow T * F \mid F$

$F \rightarrow ( E )$

$F \rightarrow \mathbf{id}$

# The *goto* Operation for LR(0) Items

1. For each item  $[A \rightarrow \alpha \bullet X \beta] \in I$ , add the set of items  $\mathit{closure}(\{[A \rightarrow \alpha X \bullet \beta]\})$  to  $\mathit{goto}(I, X)$  if not already there
2. Repeat step 1 until no more items can be added to  $\mathit{goto}(I, X)$ 
  - Intuitively, the *goto* function is used to define the transitions in the LR(0) automaton for a grammar.
  - The states of the automaton correspond to sets of items, and  $\mathit{goto}(I, X)$  specifies the transition from the state for  $I$  under input  $X$ .

# The *goto* Operation Example 1

Suppose

$$I = \{ \begin{array}{l} [E' \rightarrow \bullet E] \\ [E \rightarrow \bullet E + T] \\ [E \rightarrow \bullet T] \\ [T \rightarrow \bullet T * F] \\ [T \rightarrow \bullet F] \\ [F \rightarrow \bullet ( E )] \\ [F \rightarrow \bullet \mathbf{id}] \end{array} \}$$

Then  $goto(I, E)$

$$\begin{aligned} &= closure(\{[E' \rightarrow E \bullet], [E \rightarrow E \bullet + T]\}) \\ &= \{ [E' \rightarrow E \bullet], [E \rightarrow E \bullet + T] \} \end{aligned}$$

Grammar:

$$E \rightarrow E + T \mid T$$

$$T \rightarrow T * F \mid F$$

$$F \rightarrow ( E )$$

$$F \rightarrow \mathbf{id}$$

# The *goto* Operation Example 2

Suppose  $I = \{ [E' \rightarrow E \bullet], [E \rightarrow E \bullet + T] \}$

Then  $goto(I, +) = closure(\{[E \rightarrow E + \bullet T]\}) = \{$

$[E \rightarrow E + \bullet T]$
$[T \rightarrow \bullet T * F]$
$[T \rightarrow \bullet F]$
$[F \rightarrow \bullet ( E )]$
$[F \rightarrow \bullet \mathbf{id}] \}$

Grammar:

$E \rightarrow E + T \mid T$

$T \rightarrow T * F \mid F$

$F \rightarrow ( E )$

$F \rightarrow \mathbf{id}$

# Constructing the Canonical LR(0) Collection of a Grammar

1. The grammar is augmented with a new start symbol  $S'$  and production  $S' \rightarrow S$
2. Initially, set  $C = \{ \mathbf{closure}(\{[S' \rightarrow \bullet S]\}) \}$   
(this is the start state of the DFA)
3. For each set of items  $I \in C$  and each grammar symbol  $X \in (N \cup T)$  such that  $\mathbf{goto}(I, X) \notin C$  and  $\mathbf{goto}(I, X) \neq \emptyset$ , add the set of items  $\mathbf{goto}(I, X)$  to  $C$
4. Repeat 3 until no more sets can be added to  $C$



LR(0)  
Automaton  
for

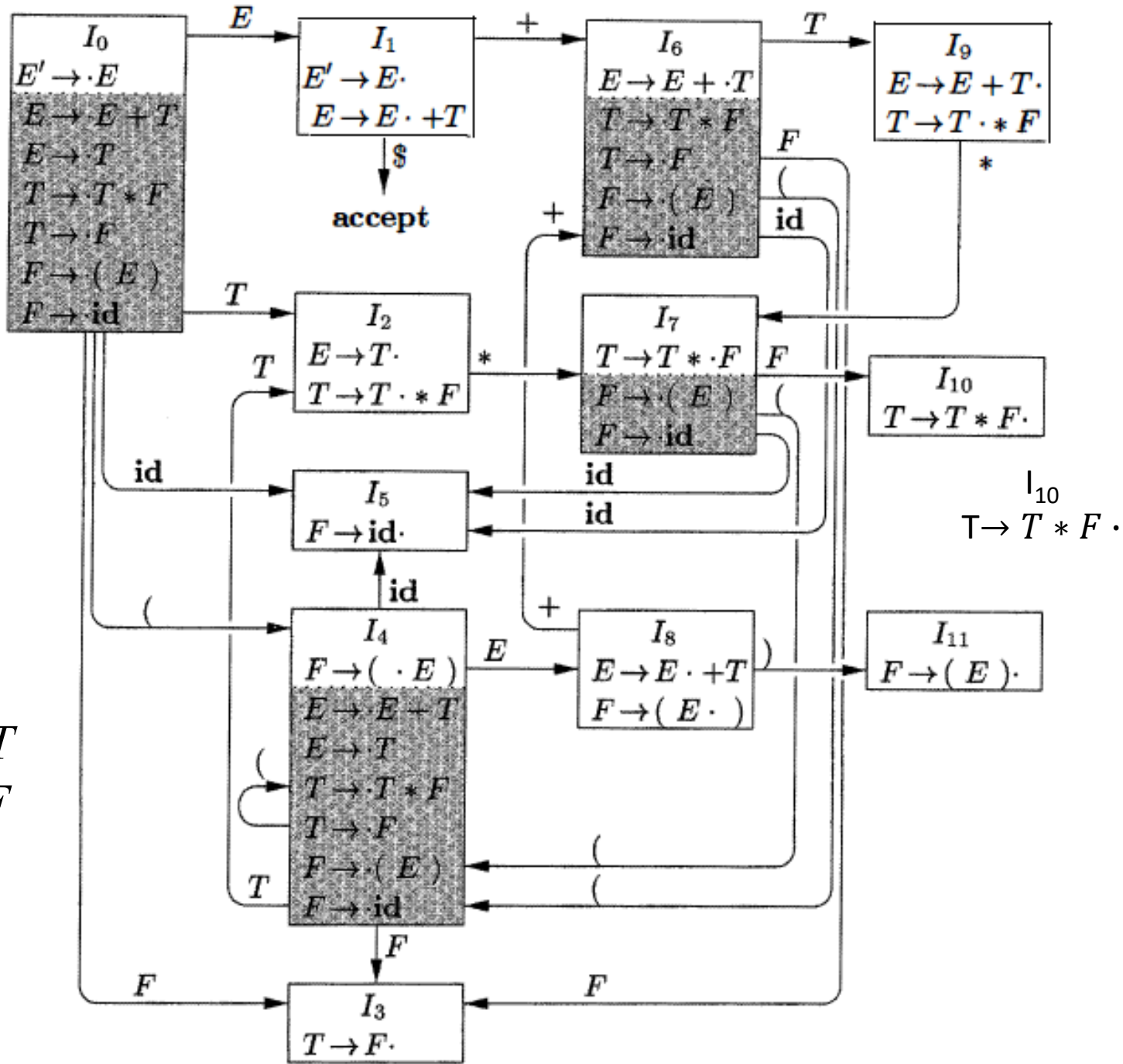
Grammar:

$E \rightarrow E + T \mid T$

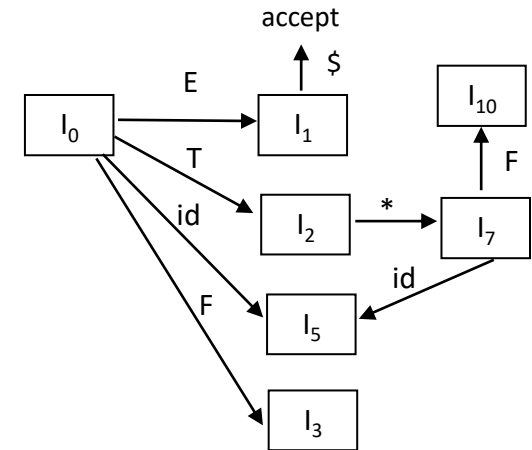
$T \rightarrow T * F \mid F$

$F \rightarrow ( E )$

$F \rightarrow \text{id}$



# Use of the LR(0) Automaton



The following Figure shows the actions of a shift-reduce parser on input **id \* id**, using the LR(0) automaton shown on previous slide.

LINE	STACK	SYMBOLS	INPUT	ACTION
(1)	0	\$	<b>id * id</b> \$	shift to 5
(2)	0 5	\$ <b>id</b>	* <b>id</b> \$	reduce by $F \rightarrow id$
(3)	0 3	\$ <b>F</b>	* <b>id</b> \$	reduce by $T \rightarrow F$
(4)	0 2	\$ <b>T</b>	* <b>id</b> \$	shift to 7
(5)	0 2 7	\$ <b>T *</b>	<b>id</b> \$	shift to 5
(6)	0 2 7 5	\$ <b>T * id</b>	\$	reduce by $F \rightarrow id$
(7)	0 2 7 10	\$ <b>T * F</b>	\$	reduce by $T \rightarrow T * F$
(8)	0 2	\$ <b>T</b>	\$	reduce by $E \rightarrow T$
(9)	0 1	\$ <b>E</b>	\$	accept

$I_5$   
 $F \rightarrow id \cdot$

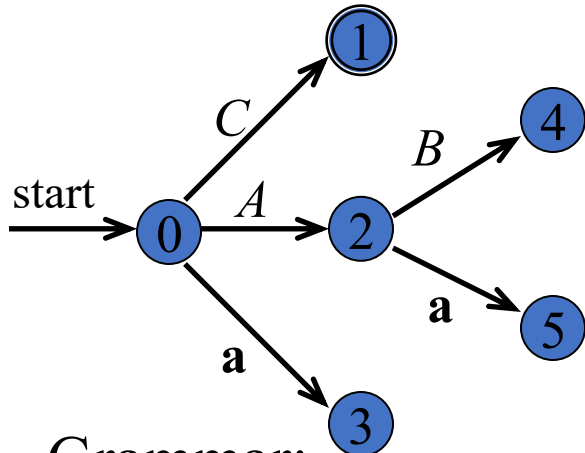
$I_3$   
 $T \rightarrow F \cdot$

$I_2$   
 $E \rightarrow T \cdot$

$I_{10}$   
 $T \rightarrow T * F \cdot$

# LR( $k$ ) Parsers: Use a DFA for Shift/Reduce Decisions

Use of the LR(0) Automaton



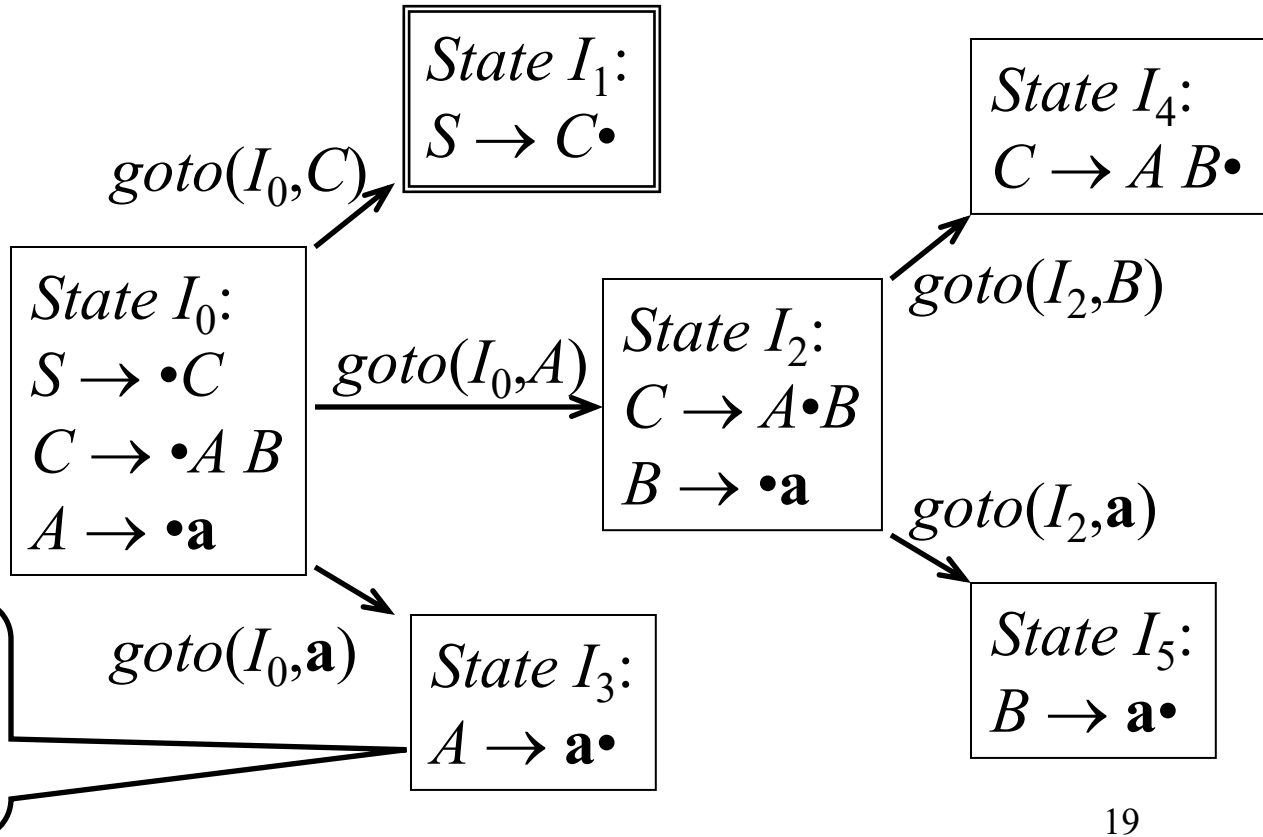
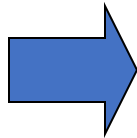
Grammar:

$S \rightarrow C$

$C \rightarrow A B$

$A \rightarrow a$

$B \rightarrow a$



Can only reduce  $A \rightarrow a$  (not  $B \rightarrow a$ )

# DFA for Shift/Reduce Decisions

The states of the DFA are used to determine if a handle is on top of the stack

Grammar:

$S \rightarrow C$

$C \rightarrow A B$

$A \rightarrow a$

$B \rightarrow a$

State  $I_0$ :

$S \rightarrow \bullet C$

$C \rightarrow \bullet A B$

$A \rightarrow \bullet a$

$goto(I_0, a)$

State  $I_3$ :

$A \rightarrow a \bullet$

Stack	Symbols	Input	Action
0	\$	<b>aa</b> \$	shift to 3
0 3	<b>\$a</b>	<b>a</b> \$	reduce $A \rightarrow a$
0 2	<b>\$A</b>	<b>a</b> \$	shift to 5
0 2 5	<b>\$Aa</b>	<b>\$</b>	reduce $B \rightarrow a$
0 2 4	<b>\$AB</b>	<b>\$</b>	reduce $C \rightarrow AB$
0 1	<b>\$C</b>	<b>\$</b>	accept ( $S \rightarrow C$ )

# DFA for Shift/Reduce Decisions

The states of the DFA are used to determine if a handle is on top of the stack

Grammar:

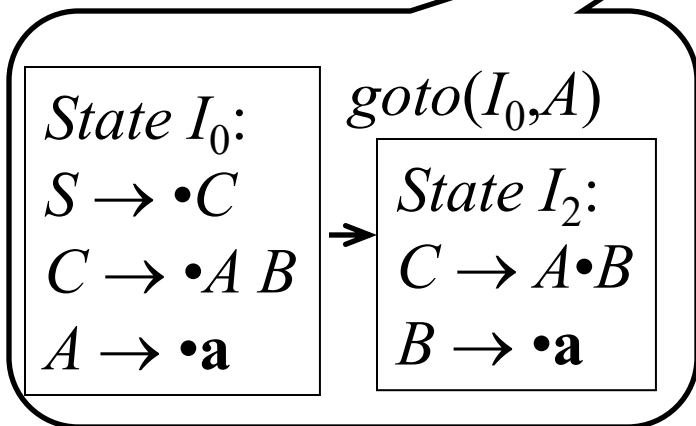
$S \rightarrow C$

$C \rightarrow A B$

$A \rightarrow \mathbf{a}$

$B \rightarrow \mathbf{a}$

Stack	Symbols	Input	Action
0	\$	<b>aa</b> \$	shift to 3
0 3	\$ <b>a</b>	<b>a</b> \$	reduce $A \rightarrow \mathbf{a}$
0 2	\$A	<b>a</b> \$	shift to 5
0 2 5	\$A <b>a</b>	\$	reduce $B \rightarrow \mathbf{a}$
0 2 4	\$A <b>B</b>	\$	reduce $C \rightarrow AB$
0 1	\$C	\$	accept ( $S \rightarrow C$ )



# DFA for Shift/Reduce Decisions

The states of the DFA are used to determine if a handle is on top of the stack

Grammar:

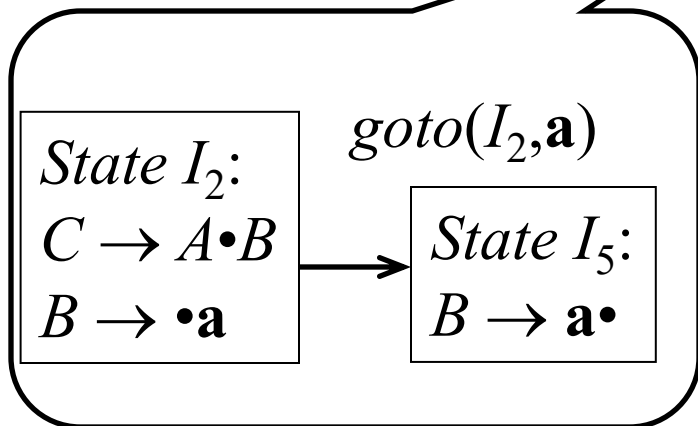
$S \rightarrow C$

$C \rightarrow A B$

$A \rightarrow \mathbf{a}$

$B \rightarrow \mathbf{a}$

Stack	Symbols	Input	Action
0	\$	<b>aa</b> \$	shift to 3
0 3	\$ <b>a</b>	<b>a</b> \$	reduce $A \rightarrow \mathbf{a}$
0 2	\$A	<b>a</b> \$	shift to 5
0 2 5	\$A <b>a</b>	\$	reduce $B \rightarrow \mathbf{a}$
0 2 4	\$A <b>B</b>	\$	reduce $C \rightarrow AB$
0 1	\$C	\$	accept ( $S \rightarrow C$ )



# DFA for Shift/Reduce Decisions

The states of the DFA are used to determine if a handle is on top of the stack

Grammar:

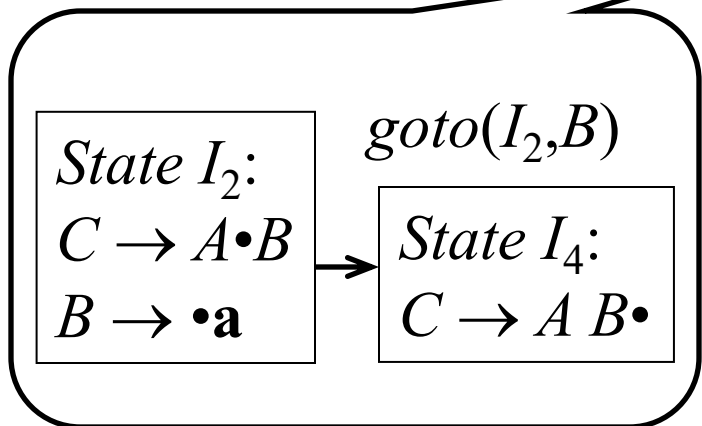
$S \rightarrow C$

$C \rightarrow A B$

$A \rightarrow \mathbf{a}$

$B \rightarrow \mathbf{a}$

Stack	Symbols	Input	Action
0	\$	<b>aa</b> \$	shift to 3
0 3	\$ <b>a</b>	<b>a</b> \$	reduce $A \rightarrow \mathbf{a}$
0 2	\$ <b>A</b>	<b>a</b> \$	shift to 5
0 2 5	\$ <b>Aa</b>	\$	reduce $B \rightarrow \mathbf{a}$
0 2 4	\$ <b>AB</b>	\$	reduce $C \rightarrow AB$
0 1	\$ <b>C</b>	\$	accept ( $S \rightarrow C$ )



# DFA for Shift/Reduce Decisions

The states of the DFA are used to determine if a handle is on top of the stack

Grammar:

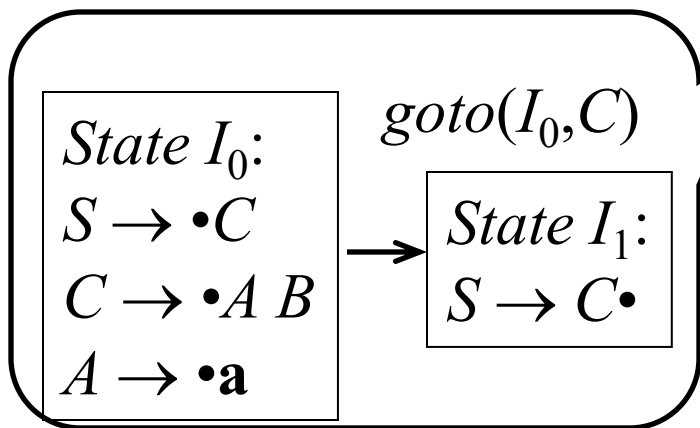
$S \rightarrow C$

$C \rightarrow A B$

$A \rightarrow \mathbf{a}$

$B \rightarrow \mathbf{a}$

Stack	Symbols	Input	Action
0	\$	<b>aa</b> \$	shift to 3
0 3	\$ <b>a</b>	<b>a</b> \$	reduce $A \rightarrow \mathbf{a}$
0 2	\$A	<b>a</b> \$	shift to 5
0 2 5	\$A <b>a</b>	\$	reduce $B \rightarrow \mathbf{a}$
0 2 4	\$A <b>B</b>	\$	reduce $C \rightarrow AB$
0 1	\$C	\$	accept ( $S \rightarrow C$ )





# DFA for Shift/Reduce Decisions

The states of the DFA are used to determine if a handle is on top of the stack

Grammar:

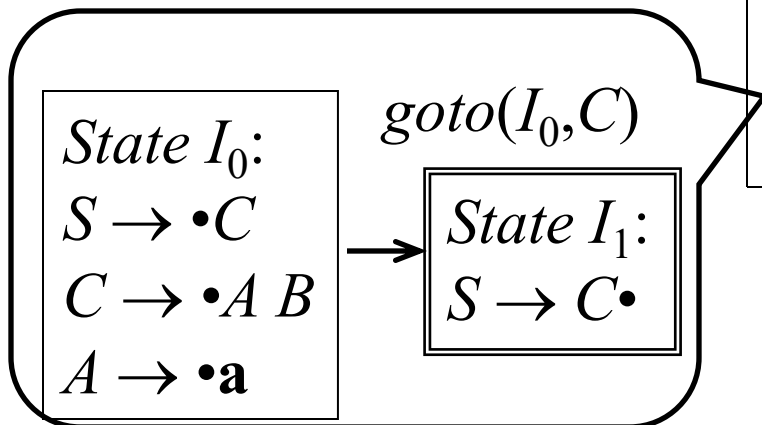
$S \rightarrow C$

$C \rightarrow A B$

$A \rightarrow \mathbf{a}$

$B \rightarrow \mathbf{a}$

Stack	Symbols	Input	Action
0	\$	<b>aa</b> \$	shift to 3
0 3	\$ <b>a</b>	<b>a</b> \$	reduce $A \rightarrow \mathbf{a}$
0 2	\$A	<b>a</b> \$	shift to 5
0 2 5	\$A <b>a</b>	\$	reduce $B \rightarrow \mathbf{a}$
0 2 4	\$A <b>B</b>	\$	reduce $C \rightarrow AB$
0 1	\$ <b>C</b>	\$	accept ( $S \rightarrow C$ )



# Model of an LR Parser

