

Algol Part 2

CS4100

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Based on slides by Istvan Jonyer

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Algol's Objectives

- The language should be very close to mathematical notation
- Should be useful in publications to describe algorithms
- Mechanically translatable to machine code

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Structural Organization

- Hierarchically structured language
 - Nesting is introduced (Fortran did not use nesting)
 - Control structures can also be nested
 - One can be made the body of the other
- ```
if N > 0 then
 for i := 1 step 1 until N do
 sum := sum + Data[i]
```
- Advantage: decreases the number of GOTOs required
- Reserved words

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## Constructs

- Declarative or Imperative
  - (like in FORTRAN)
- Variable declarations
  - Types: integer, real, Boolean
  - ```
integer i, j, k
```
 - Lower bounds of arrays need not be 1
 - ```
real array Data[-50:50]
```
  - Switch, like FORTRAN's computed GOTO
- Subprogram declarations
  - Keyword: **procedure** and
  - Procedures can be *typed* (functions) and *untyped*
  - ```
real procedure dist(x1, y1, x2, y2);
  real x1, y1, x2, y2;
  dist = sqrt((x1 - x2)^2 + (y1 - y2)^2)
```

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Imperative Constructs

- Computational
 - Assignment: “variable := expression”
 - Operators:
 - Arithmetic: +, -, *, etc.
 - Relational: =, <, >, ≥, etc.
 - Logic: ∧, ∨, ¬, etc.
 - Why is assignment ‘:=’ and not ‘=’?
 - Assignment is different from definition and comparison
 - `l = l + 1 ; l := l + 1`

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Imperative Constructs

- Control-flow
 - All imperative constructs alter flow of control (except assignment)
 - Has *if-then-else*
 - *for*-loop replaces *do*-loop
- No input/output constructs
 - I/O was left to be handled by platform-dependent library calls

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Name Structures

- Algol-60 introduces the compound statement
 - Where 1 statement is allowed, more can be used, using begin-end
- ```
for i := 1 step 1 until N do
 sum := sum + Data[i]

for i := 1 step 1 until N do
 begin
 sum := sum + Data[i];
 Print Real (sum)
 end
```
- Also, the body of a procedure is a single statement

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## Syntax - Program

- `<program> ::= <block> | <compound statement>`
- `<block> ::= <unlabelled block> | <label>: <block>`
- `<compound statement> ::= <unlabelled compound> | <label>: <compound statement>`
- `<unlabelled compound> ::=`  
`begin <compound tail>`
- `<unlabelled block> ::=`  
`<block head> ; <compound tail>`

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## Syntax - Block

- `<block> ::= <unlabelled block> |  
          <label>: <block>`
- `<unlabelled block> ::=  
          <block head> ; <compound tail>`
- `<block head> ::= begin <declaration> |  
                  <block head> ; <declaration>`
- `<compound tail> ::= <statement> end |  
                    <statement> ; <compound tail>`

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## Syntax - Statement

- `<compound statement> ::= <unlabelled compound> |  
                          <label>: <compound statement>`
- `<unlabelled compound> ::= begin <compound tail>`
- `<compound tail> ::= <statement> end | <statement> ; <compound tail>`
- `<statement> ::= <unconditional statement> | <conditional statement> |  
                  <for statement>`
- `<unconditional statement> ::= <basic statement> |  
                                  <compound statement> | <block>`
- `<basic statement> ::= <unlabelled basic statement> |  
                          <label>: <basic statement>`
- `<unlabelled basic statement> ::= <assignment statement> |  
                                  <go to statement> | <dummy statement> |  
                                  <procedure statement>`

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## Name Binding

- Fortran binds a variable to a single memory location statically
- Algol-60 included the results of research done on name structures, which were problematic in Fortran
  - Sharing of data between subprograms
  - Parameter passing modes
  - Return values
  - Dynamic arrays
- Result of research: block structure

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## Blocks Define Nested Scopes

- Fortran
  - Had local and global declarations only
  - Had to redeclare using COMMON to share
- Algol-60
  - Introduces blocks

```
begin
 declarations;
 statements
end
```
  - Compound statements do not have 'declarations'.
  - All declarations are visible to all statements in the block
  - Since statements can be blocks, scopes can be nested

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## Why do we need scopes?

- Reduce the context programmers have to keep in mind
- Make understanding and maintenance of program easier
- Scopes reduce visibility of names
  - Declare variable only where needed and used
- Nested blocks inherit names from outside
  - It would be very inconvenient if they did not

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## “COMMON” with Blocks

- The error-prone COMMON in Fortran can be implemented in a much better way using blocks

```
begin
 integer array Name, Loc, Type[1:100];
 procedure Lookup (n);
 . . . Lookup procedure . . .
 procedure Var (n, l, t);
 . . . Var procedure . . .
 procedure Array1 (n, l, t, dim1);
 . . . Array1 procedure . . .
end
```

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## Too Much Access

- Blocks provide “indiscriminate access”
  - Since functions must be accessible to users,
  - and data structures must be accessible to functions
  - → Data is also accessible to users
- Violates information hiding principle

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## Contour Diagrams

- Inner blocks implicitly inherit access to all variable in immediately surrounding block
- Names declared in a block are **local** to the block
- Names declared in surrounding blocks are **nonlocal**
- Names declared in outermost block are **global**

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## Contour Diagrams

- See Figure 3.3, page 102
- Do Exercise 3-1, page 104

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