Algol Part 2

CS4100

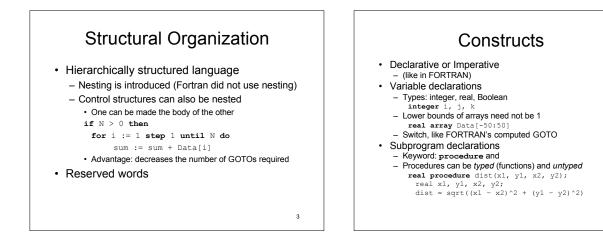
March 4, 2011 Based on slides by Istvan Jonyer

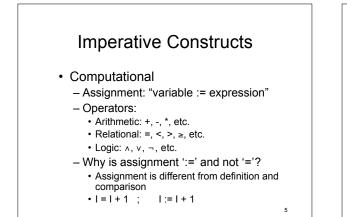
Algol's Objectives

- The language should be very close to mathematical notation
- Should be useful in publications to describe algorithms
- Mechanically translatable to machine code

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Imperative Constructs

- · Control-flow
 - All imperative constructs alter flow of control (except assignment)
 - Has if-then-else
 - for-loop replaces do-loop
- No input/output constructs
 - I/O was left to be handled by platformdependent library calls

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Name Structures
 Algol-60 introduces the compound statement Where 1 statement is allowed, more can be used, using begin-end for i := 1 step 1 until N do sum := sum + Data[i]
<pre>for i := 1 step 1 until N do begin sum := sum + Data[i];</pre>
Print Real (sum) end – Also, the body of a procedure is a single statement
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Syntax - Program

- <program> ::= <block> | <compound statement>
- <block> ::= <unlabelled block> | <label>: <block>
- <compound statement> ::= <unlabelled compound> | <label>: <compound statement>
- <unlabelled compound> ::=

<unlabelled block> ::=

```
begin <compound tail>
```

<block head> ; <compound tail>

Syntax - Block

- <block> ::= <unlabelled block> | <label>: <block>
- <unlabelled block> ::=
- <block head> ; <compound tail>
- <block head> ::= begin <declaration> |
 - <block head> ; <declaration>
- <compound tail> ::= <statement> end | <statement> ; <compound tail>

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Syntax - Statement

- <compound statement> ::= <unlabelled compound> | <label>: <compound statement
- <unlabelled compound> ::= begin <compound tail>
- <compound tail> ::= <statement> end | <statement> ; <compound tail>
- <statement> ::= <unconditional statement> | <conditional statement> | <for statement>
- <unconditional statement> ::= <basic statement> |
 - <compound statement> | <block>
- <basic statement> ::= <unlabelled basic statement> | <label>: <basic statement>
- <unlabelled basic statement> ::= <assignment statement> | <go to statement> | <dummy statement> | <procedure statement>

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Name Binding

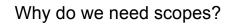
- Fortran binds a variable to a single memory location statically
- Algol-60 included the results of research done on name structures, which were problematic in Fortran
 - Sharing of data between subprograms
 - Parameter passing modes
 - Return values
 - Dynamic arrays
- · Result of research: block structure

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Blocks Define Nested Scopes

- Fortran
 - Had local and global declarations only
 - Had to redeclare using COMMON to share
- Algol-60
 - Introduces blocks
 - begin
 - declarations;
 - statements end
 - Compound statements do not have 'declarations'.
 - All declarations are visible to all statements in the block
 - Since statements can be blocks, scopes can be nested

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- Reduce the context programmers have to keep in mind
- Make understanding and maintenance of program easier
- Scopes reduce visibility of names
 Declare variable only where needed and used
- Nested blocks inherit names from outside
 It would be very inconvenient if they did not

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"COMMON" with Blocks

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end

Too Much Access

- · Blocks provide "indiscriminate access"
 - Since functions must be accessible to users,
 - and data structures must be accessible to functions
 - \rightarrow Data is also accessible to users
- · Violates information hiding principle

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Contour Diagrams

- Inner blocks implicitly inherit access to all variable in immediately surrounding block
- Names declared in a block are local to the block
- Names declared in surrounding blocks are nonlocal
- Names declared in outermost block are global

Contour Diagrams

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- See Figure 3.3, page 102
- Do Exercise 3-1, page 104