

CS 4100

Project Presentation Guidelines

Overview

Come to class on your presentation day prepared to present to the class a brief, tentative overview of the content and organization of your paper. This will allow your classmates to see what you are doing and you can benefit from their collective reactions and suggestions. You may present a slideshow or talk from an outline or use other Zoom tools as appropriate. The day of your presentation you need to email me your slides as a handout (4 or 6 to a page, pdf), or the outline of your talk.

Some Specifics

I expect a clear and interesting presentation of the current state of your term project. There should be a discernable introduction and conclusion in your presentation. Your introduction will set the context for your topic, locate it with respect to computers and languages, and provide reasons why we might care about it. You should take care to precisely define key concepts and describe important issues. Your conclusion should briefly summarize your project.

I have provided “Scoring Guidelines” to help you understand how your demo will be graded.

You should practice your presentation (lots of times!), preferably with an audience, to make sure your timing is correct, your presentation flows and someone else finds it interesting.

You are responsible for making sure you have the required equipment in working order prior to the start time of your presentation. Test that your presentation will work on the computer, that you understand how to use screen share and any other features you plan to use in Zoom. (You can always set up a zoom meeting with a friend or colleague and try it out.)

Your presentation should be at least 5 minutes long and no longer than 8 minutes (unless you make prior arrangements). Failure to comply with time restriction will result in a reduction of your grade on the presentation.