# Operating-System Structures



## **Review Questions**

### Section 2.1

- **2.1** List at least three operating system services that are useful to users.
- **2.2** List at least three operating system functions that maintain efficient operation of the system.

#### Section 2.2

**2.3** What are the two different approaches for providing a user interface?

#### Section 2.3

- **2.4** What is a system call?
- **2.5** What is an API?
- **2.6** What kernel data structure can be used for one technique of passing parameters to system calls?

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- **2.7** List at least three of the major categories of system calls.
- **2.8** A program that has been loaded and executing is called a \_\_\_\_\_.
- **2.9** What part of the operating system makes the decision with regards to which job will run?

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- **2.10** List at least three of the categories of system programs.
- **2.11** True or False? The view most users see of the operating system is defined by application and system programs rather than system calls.

## 4 Chapter 2 Operating-System Structures

#### Section 2.7

- **2.12** What are the two basic goal groups that must be considered when designing an operating system?
- **2.13** What is the difference between policy and mechanism?

#### Section 2.8

- **2.14** List at least three different ways for structuring an operating system.
- **2.15** List at least two different hybrid operating systems.
- **2.16** What are the two devices that run the iOS operating system?
- **2.17** What technique do microkernels use to communicate between services?
- **2.18** Provide an example of an operating system that uses the simple structure.

#### Section 2.10

- **2.19** True or False? Performance tuning is a type of debugging.
- **2.20** True or False? DTrace is available for Windows systems.
- **2.21** Name two activities the operating system is responsible for in connection with disk management.
- **2.22** Name at least two activities the operating system is responsible for in connection with disk management.
- **2.23** Of the following 5 forms of storage, rank them from fastest to slowest in terms of access time: (1) main memory, (2) magnetic disk, (3) registers, (4) solid state disk, (5) cache.

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**2.24** What does the term SYSGEN refer to?

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**2.25** What is the name of the small piece of code that locates the kernel and loads it into main memory?